

Program Requirements:

"Program Requirements" specify the courses required for this program. See suggested course sequence for additional information.

A major of 37 units is required for the associate in science degree.

Required core courses (28 units):

COURSE	TITLE	UNITS
<input type="checkbox"/> ART 101 or <input type="checkbox"/> ART 106 or <input type="checkbox"/> FILM 101	Art Appreciation	3
<input type="checkbox"/> ART 108 or <input type="checkbox"/> GRPH 108 <input type="checkbox"/> FILM 110	Art of the 20th Century	3
<input type="checkbox"/> FILM 101	Film as Art and Communication	3
<input type="checkbox"/> ART 108 or <input type="checkbox"/> GRPH 108 <input type="checkbox"/> FILM 110	Design 1 on the Computer	3
<input type="checkbox"/> GRPH 112 <input type="checkbox"/> MMAC 101 <input type="checkbox"/> MMAC 112 <input type="checkbox"/> PHTO 170 <input type="checkbox"/> MUS 115	Design 1 on the Computer	3
<input type="checkbox"/> GRPH 112	Introduction to Motion Picture and Video Production	4
<input type="checkbox"/> MMAC 101 <input type="checkbox"/> MMAC 112 <input type="checkbox"/> PHTO 170 <input type="checkbox"/> MUS 115	Digital Imagery	3
<input type="checkbox"/> MMAC 101 <input type="checkbox"/> MMAC 112 <input type="checkbox"/> PHTO 170 <input type="checkbox"/> MUS 115	Introduction to Multimedia	3
<input type="checkbox"/> MMAC 112 <input type="checkbox"/> PHTO 170 <input type="checkbox"/> MUS 115	Responsive Web Design	3
<input type="checkbox"/> PHTO 170 <input type="checkbox"/> MUS 115	Digital Photography	3
<input type="checkbox"/> MUS 115	Introduction to Sound Recording & Mixing	3
<input type="checkbox"/> MMAC 129 or <input type="checkbox"/> GRPH 129	Digital Tools for Visual Media	3
<input type="checkbox"/> GRPH 129	Digital Tools for Visual Media	3

Plus a minimum of 9 units selected from any one of the areas of concentration below:

Option A: Emphasis in Digital Media

COURSE	TITLE	UNITS
<input type="checkbox"/> MMAC 125 <input type="checkbox"/> MMAC 126 <input type="checkbox"/> MMAC 128	Computer Video Editing	3
<input type="checkbox"/> MMAC 126	Introduction to Motion Graphics	3
<input type="checkbox"/> MMAC 128	Intermediate Motion Graphics	3

Option B: Emphasis in Interactive Media

COURSE	TITLE	UNITS
<input type="checkbox"/> GRPH 118 <input type="checkbox"/> MMAC 114 <input type="checkbox"/> MMAC 126	User Interface Design	3
<input type="checkbox"/> MMAC 114 <input type="checkbox"/> MMAC 126	Game and App Design	3
<input type="checkbox"/> MMAC 126	Introduction to Motion Graphics	3

Option C: Emphasis on Animation

COURSE	TITLE	UNITS
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<input type="checkbox"/> ART 107 <input type="checkbox"/> ART 115 or <input type="checkbox"/> FILM 115 or <input type="checkbox"/> MMAC 115 <input type="checkbox"/> FILM 111	Introduction to Digital Art	3
<input type="checkbox"/> ART 115 or <input type="checkbox"/> FILM 115 or <input type="checkbox"/> MMAC 115 <input type="checkbox"/> FILM 111	Introduction to Animation	3
<input type="checkbox"/> FILM 115 or <input type="checkbox"/> MMAC 115 <input type="checkbox"/> FILM 111	Introduction To Animation	3
<input type="checkbox"/> FILM 117 or <input type="checkbox"/> MMAC 117 <input type="checkbox"/> FILM 118 or <input type="checkbox"/> MMAC 118 <input type="checkbox"/> FILM 125 or <input type="checkbox"/> MMAC 125 <input type="checkbox"/> FILM 126	Intermediate Motion Picture and Video Production	4
<input type="checkbox"/> FILM 117 or <input type="checkbox"/> MMAC 117 <input type="checkbox"/> FILM 118 or <input type="checkbox"/> MMAC 118 <input type="checkbox"/> FILM 125 or <input type="checkbox"/> MMAC 125 <input type="checkbox"/> FILM 126	3D Computer Animation 1	3
<input type="checkbox"/> MMAC 117 <input type="checkbox"/> FILM 118 or <input type="checkbox"/> MMAC 118 <input type="checkbox"/> FILM 125 or <input type="checkbox"/> MMAC 125 <input type="checkbox"/> FILM 126	3D Computer Animation 1	3
<input type="checkbox"/> FILM 118 or <input type="checkbox"/> MMAC 118 <input type="checkbox"/> FILM 125 or <input type="checkbox"/> MMAC 125 <input type="checkbox"/> FILM 126	3D Computer Animation 2	3
<input type="checkbox"/> MMAC 118 <input type="checkbox"/> FILM 125 or <input type="checkbox"/> MMAC 125 <input type="checkbox"/> FILM 126	3D Computer Animation 2	3
<input type="checkbox"/> FILM 125 or <input type="checkbox"/> MMAC 125 <input type="checkbox"/> FILM 126	Computer Video Editing	3
<input type="checkbox"/> MMAC 125 <input type="checkbox"/> FILM 126 or <input type="checkbox"/> MMAC 126 <input type="checkbox"/> FILM 128 <input type="checkbox"/> MMAC 128 <input type="checkbox"/> MMAC 114 <input type="checkbox"/> GRPH 116 <input type="checkbox"/> GRPH 118 <input type="checkbox"/> MUS 116 <input type="checkbox"/> MUS 117	Computer Video Editing	3
<input type="checkbox"/> FILM 126 or <input type="checkbox"/> MMAC 126 <input type="checkbox"/> FILM 128 <input type="checkbox"/> MMAC 128 <input type="checkbox"/> MMAC 114 <input type="checkbox"/> GRPH 116 <input type="checkbox"/> GRPH 118 <input type="checkbox"/> MUS 116 <input type="checkbox"/> MUS 117	Introduction to Motion Graphics	3
<input type="checkbox"/> MMAC 126 <input type="checkbox"/> FILM 128 <input type="checkbox"/> MMAC 128 <input type="checkbox"/> MMAC 114 <input type="checkbox"/> GRPH 116 <input type="checkbox"/> GRPH 118 <input type="checkbox"/> MUS 116 <input type="checkbox"/> MUS 117	Introduction to Motion Graphics	3
<input type="checkbox"/> FILM 128 <input type="checkbox"/> MMAC 128 <input type="checkbox"/> MMAC 114 <input type="checkbox"/> GRPH 116 <input type="checkbox"/> GRPH 118 <input type="checkbox"/> MUS 116 <input type="checkbox"/> MUS 117	Intermediate Motion Graphics	3
<input type="checkbox"/> MMAC 128 <input type="checkbox"/> MMAC 114 <input type="checkbox"/> GRPH 116 <input type="checkbox"/> GRPH 118 <input type="checkbox"/> MUS 116 <input type="checkbox"/> MUS 117	Intermediate Motion Graphics	3
<input type="checkbox"/> MMAC 114 <input type="checkbox"/> GRPH 116 <input type="checkbox"/> GRPH 118 <input type="checkbox"/> MUS 116 <input type="checkbox"/> MUS 117	Game and App Design	3
<input type="checkbox"/> GRPH 116 <input type="checkbox"/> GRPH 118 <input type="checkbox"/> MUS 116 <input type="checkbox"/> MUS 117	Web Portfolio & Social Media	3
<input type="checkbox"/> GRPH 118 <input type="checkbox"/> MUS 116 <input type="checkbox"/> MUS 117	User Interface Design	3
<input type="checkbox"/> MUS 116 <input type="checkbox"/> MUS 117	Sound Production Techniques	3
<input type="checkbox"/> MUS 117	Electronic Music MIDI Recording	3

Suggested Course Sequence

The "Suggested Course Sequence" is an example of how to complete the requirements plus any additional general education that may be needed. If you would like to create a personalized Student Education Plan (SEP), schedule a meeting with a counselor.

FALL SEMESTER (YEAR 1)

Course	Title	Units
<input type="checkbox"/> ART 108	Design 1 on the Computer OR	3
<input type="checkbox"/> GRPH 108	Design 1 on the Computer	3
<input type="checkbox"/> GRPH 112	Digital Imagery	3
<input type="checkbox"/> MMAC 129	Digital Tools for Visual Media	3
<input type="checkbox"/> ENGL 100	Writing in Career/Tech Fields OR	4
<input type="checkbox"/> ENGL 101	Freshman Composition: Exposition	4
<input type="checkbox"/> AHC GE REQ	Category 2B: American History or Government	3
<input type="checkbox"/> AHC Grad Req	Dance or Physical Activity	.5-3

Total Units 16.5-18

Tasks:

- Complete Career Exploration
- Meet with Counselor (SEP)
- Visit library and tutoring
- Review Financial Aid Requirements
- Apply AHC Scholarship

SPRING SEMESTER (YEAR 1)

Course	Title	Units
<input type="checkbox"/> MMAC 101	Introduction to Multimedia	3
<input type="checkbox"/> MMAC 112	Responsive Web Design	3
<input type="checkbox"/> ELECTIVE	MAJOR ELECTIVE	3
<input type="checkbox"/> AHC GE REQ	Category 4B: Comm. and Analytical Thinking	3
<input type="checkbox"/> AHC Grad Req	Health Education or First Aid	3

Total Units 15 to 17

Tasks:

- Set up Jobspeaker
- Attend Career Exploration Day
- FAFSA or Dream Act due March 2
- Apply AHC Scholarship

FALL SEMESTER (YEAR 2)

Course	Title	Units
<input type="checkbox"/> FILM 110	Introduction to Motion Picture and Video Production	4
<input type="checkbox"/> MUS 115	Introduction to Sound Recording & Mixing	3
<input type="checkbox"/> ELECTIVE	MAJOR ELECTIVE - MMAC 126 Recommended	3
<input type="checkbox"/> AHC GE REQ	Category 1: Natural Science	3-4
<input type="checkbox"/> AHC GE REQ	Category 2A: Social Sciences	3
	AND/OR	
<input type="checkbox"/> AHC Grad Req	Multicultural and Gender Studies	3

Total Units 16 TO 20

Tasks:

- Meet with a Counselor
- Develop Resume at Career Center
- Review Financial Aid Requirements
- Apply for AHC Scholarship

SPRING SEMESTER (YEAR 2)

Course	Title	Units
<input type="checkbox"/> ART 101	Art Appreciation OR	3
<input type="checkbox"/> ART 104	Art History Renaissance to Modern OR	3
<input type="checkbox"/> FILM 101	Film as Art and Communication	3
<input type="checkbox"/> PHTO 170	Digital Photography	3
<input type="checkbox"/> ELECTIVE	MAJOR ELECTIVE	3
<input type="checkbox"/> AHC GE REQ	Category 3: Humanities	3
<input type="checkbox"/> AHC GE REQ	Category 5: Living Skills	3

Total Units 15

Tasks:

- Apply for Degree with Counseling
- Utilize Job Search Resources
- Complete FAFSA or Dream Act by March 2
- Attend Job Fair/Career Exploration Day